**Header**

|  |  |
| --- | --- |
| Identifier | [E.g., UC-1] |
| Goal | [The initiating actor’s goal] |
| Requirements | [Requirements that are addressed by this use case] |
| Initiating Actor | [Actor who initiates interaction with the system] |
| Participating Actor(s) | [Other actors who participate, if any] |
| Pre-conditions | [The state of the system before the interaction can start] |
| Post-conditions | [What must be true about the system after the goal is achieved or abandoned] |
| Included Use Case(s) | [Use cases that are included by this use case, if any] |
| Extension(s) | [Extensions of this use case, if any] |

**Table 1: Typical Course of Action**

|  |  |  |
| --- | --- | --- |
| Seq# | Actor’s Action | System’s Response |
| 1 |  |  |
| 2 |  |  |
| 3 |  |  |
|  |  |  |
|  |  |  |
|  |  |  |
|  |  |  |

**Table 2: Alternate Course of Action**

|  |  |  |
| --- | --- | --- |
| Seq# | Actor’s Action | System’s Response |
| 1 |  |  |
| 2 |  |  |
| 3 |  |  |
|  |  |  |
|  |  |  |
|  |  |  |

**Table 3: Exceptional Course of Action**

|  |  |  |
| --- | --- | --- |
| Seq# | Actor’s Action | System’s Response |
| 1 |  |  |
| 2 |  |  |
| 3 |  |  |
|  |  |  |
|  |  |  |
|  |  |  |